

Art and Technology Department

Long-term sequencing Year 9 KS3

INTENT:

The Art and Technology curriculum in KS3 will incorporate Photography and Graphics Students will develop skills in Collaboration and Cooperation • Communication • Being Creative • Develop organisational skills • Problem Solve • Self Direction • Be Socially responsible • Be Fluent in Technology.

The Arts develops student's fine motor skills, their language skills, social skills, risk taking and allows them to make decisions and to learn from their mistakes. As we live in a Technology based society in which Design is all around us students will continue to develop these skills further. The Creative Industries is the fastest growing industry in Britain, and we hope to inspire students to grow their creative skills for future careers. The projects delivered through Art and Technology, will support and collaborate with the projects delivered in Art, preparing students for their choices at KS4.

The intent of the curriculum for Art and Technology is to introduce students to new subjects: Graphics and Photography. Students will learn new skills, which will support and develop their understanding of Art and Design and will further enhance their ability in Art reinforcing and embedding the formal elements of their visual language through exploring different media, materials and techniques. Each term, students will have a new subject, to develop different skills through Art and Design. By the end of the projects, students' knowledge and understanding of each subject will have developed. Students will be on a 3 term rotation with Food Technology, swapping at February ½ term.

Students will have more confidence on knowing why and how the visual elements are used and a confidence with using different materials and how to work with the different media and materials. Students will explore the work of artists, designers and photographer's relevant to each subject and theme. Students should also have more confidence and be able to take more risks when exploring different media and techniques and be able to take control of their work if mistakes or problem occurs. Students will annotate their work as it progresses, identifying areas to improve or develop and at the end of each term they will evaluate their work and identify areas they have developed and set targets

HALF TERM 1 and 2 – Graphics Group 1 (10 weeks)

STUDENTS MUST KNOW:

- What is Graphics?
- What formal elements are used in Graphics?
- Why is Typography important when designing Logos/ Brands?
- What is the difference between a Logo and a Brand?
- How different colour combinations change the impact of a Logo.
- Researching and analysing the work of a Graphic designer.
- Annotate their work as it progresses.
- Working from a design brief for a client.
- Creating a name for the Sportswear Company.
- Creating a series of different Logo designs for the client exploring different colour

HALF TERM 2 and 3 – Photography Group 1 (10 weeks)

STUDENTS MUST KNOW;

- What Photography is?
- What formal elements will be used in Photography?
- How to use the camera.
- Students will be taking photos every lesson based on a different formal elements- Line, colour and texture.
- Identify what makes a good photo?
- Annotate their work as it progresses.
- Learn how to upload photos.
- How to annotate their photos.
- Learn how to edit a photo- exaggerate hue/saturation, monochrome, colourise, and

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<p>combinations, fonts and symbols to represent the Sportswear company.</p> <ul style="list-style-type: none"> • Applying feedback from a client to develop the Logo. • Pitching their Logo idea to the group • Evaluate their work <p>HOW THIS WILL BE ASSESSED:</p> <ul style="list-style-type: none"> • Verbal feedback • Peer and self assessment • Teacher Q and A • Retrieval tasks • Annotation and Evaluation <p>Quality and Understanding on how the Techniques learnt have been applied</p>	<p>explore filters, crop and frame.</p> <ul style="list-style-type: none"> • Research a number of photographers based around architecture. • To analyse the work of photographers whose work is relative to the skills they have learnt. • Evaluate their work <p>HOW THIS WILL BE ASSESSED:</p> <ul style="list-style-type: none"> • Verbal feedback • Peer and self assessment • Teacher Q and A • Retrieval tasks • Annotation and Evaluation <p>Quality and Understanding on how the Techniques learnt have been applied</p>
<p><u>HALF TERM 4 and 5 – Graphics Group 2 (10 weeks)</u></p> <p>STUDENTS MUST KNOW:</p> <ul style="list-style-type: none"> • What is Graphics? • What formal elements are used in Graphics? • Why is Typography important when designing Logos/ Brands? • What is the difference between and Logo and a Brand? • How different colour combinations change the impact of a Logo. • Researching and analysing the work of a Graphic designer. • Annotate their work as it progresses. • Working from a design brief for a client. • Creating a name for the Sportswear Company. • Creating a series of different Logo designs for the client exploring different colour combinations, fonts and symbols to represent the Sportswear company. • Applying feedback from a client to develop the Logo. • Pitching their Logo idea to the group • Evaluate their work <p>HOW THIS WILL BE ASSESSED:</p> <ul style="list-style-type: none"> • Verbal feedback • Peer and self assessment • Teacher Q and A 	<p><u>HALF TERM 5 and 6 – Photography Group 2 (9 weeks)</u></p> <p>STUDENTS MUST KNOW;</p> <ul style="list-style-type: none"> • What Photography is? • What formal elements will be used in Photography? • How to use the camera. • Students will be taking photos every lesson based on a different formal elements- Line, colour and texture. • Identify what makes a good photo? • Annotate their work as it progresses. • Learn how to upload photos. • How to annotate their photos. • Learn how to edit a photo- exaggerate hue/saturation, monochrome, colourise, and explore filters, crop and frame. • Research a number of photographers based around architecture. • To analyse the work of photographers whose work is relative to the skills they have learnt. • Evaluate their work <p>HOW THIS WILL BE ASSESSED:</p> <ul style="list-style-type: none"> • Verbal feedback • Peer and self assessment • Teacher Q and A • Retrieval tasks

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- Retrieval tasks
- Annotation and Evaluation

Quality and Understanding on how the Techniques learnt have been applied

- Annotation and Evaluation

Quality and Understanding on how the Techniques learnt have been applied

Home learning set will consist of a combination of: Collecting imagery to support with their research and ideas development, researching artists and analysing their work , documenting the different stages of techniques they have learnt, evaluating their work and setting targets