



INTENT:

The Art and Technology curriculum in KS3 will incorporate Photography and Graphics Students will develop skills in Collaboration and Cooperation • Communication • Being Creative • Develop organisational skills • Problem Solve • Self Direction • Be Socially responsible • Be Fluent in Technology.

The Arts develops student’s fine motor skills, their language skills, social skills, risk taking and allows them to make decisions and to learn from their mistakes. As we live in a Technology based society in which Design is all around us, students will continue to develop these skills further.

The Creative Industries is the fastest growing industry in Britain, and we hope to inspire students to grow their creative skills for future careers. The projects delivered through Art and Technology, will support and collaborate with the projects delivered in Art, preparing students for their choices at KS4.

The intent of the curriculum for Art and Technology is to introduce students to new subjects: Graphics and Photography. Students will learn new skills, which will support and develop their understanding of Art and Design and will further enhance their ability in Art reinforcing and embedding the formal elements of their visual language through exploring different media, materials and techniques. Each term, students will have a new subject, to develop different skills through Art and Design. By the end of the projects, students’ knowledge and understanding of each subject will have developed. Students will be on a 3-term rotation with Food Technology, swapping at February ½ term.

Students will have more confidence on knowing why and how the visual elements are used and a confidence with using different materials and how to work with the different media and materials. Students will explore the work of artists, designers and photographer’s relevant to each subject and theme. Students should also have more confidence and be able to take more risks when exploring different media and techniques and be able to take control of their work if mistakes or problems occur. Students will annotate their work as it progresses, identifying areas to improve or develop and at the end of each term they will evaluate their work and identify areas they have developed and set targets.

<u>HALF TERM 1- Group 1 (8 weeks): Photography</u> STUDENTS MUST KNOW: The expectations in DT. What Photography is? What is Composition in Photography? How to use a camera properly to compose a photograph, using settings other than auto How to annotate their work as it progresses How to upload and print their images. They will look at the work of Hannah Hoch and David Hockney and create a collage using their own images.	<u>HALF TERM 2 – Group 1 (7 weeks): Photoshop</u> STUDENTS MUST KNOW: What Photo editing Software is and the ethics around using photo editing software How to use various editing tools to improve the appearance of their images, including: - Move and Select Tools - Image Adjustments - Retouching Tools - Filters - HDR Toning They will look at the work of Andy Warhol and create a digital Pop Art collage using their own images.
<u>HALF TERM 3 – Group 1 (6weeks): Graphics</u> STUDENTS MUST KNOW: What is Graphics? What is the difference between a brand and a logo. What is a logo – what existing logos do we already know? What is Typography? Why is Typography important when designing Logos. What is colour theory? How do different colour combinations change the impact of a Logo. Annotate their work as it progresses They will look at the work of some of the most iconic logo designers and design their own logo.	<u>HALF TERM 4- Group 2 (8 weeks): Photography</u> The second group will repeat Half Term 1 Scheme. <u>HALF TERM 5 – Group 2 (7 weeks): Photoshop</u> The second group will repeat Half Term 2 Scheme. <u>HALF TERM 6 – Group 2 (6weeks): Graphics</u> The second group will repeat Half Term 3 Scheme. HOW THIS WILL BE ASSESSED: White boards Verbal feedback Peer and self-assessment Teacher Q and A Retrieval tasks Book Scrutiny Annotation and Evaluation Quality and understanding on how the Techniques learnt have been applied

Home learning set will consist of a combination of: Collecting imagery to support with their research and ideas development, researching artists and analysing their work, documenting the different stages of techniques they have learnt, evaluating their work and setting targets.