



## Computer Science, IT, Business and Digital Media Department

### Long-term sequencing Year 12 A-Level Computer Science (new sequence for 2022-23)

**CURRICULUM INTENT:** To provide a smooth transition from key stage 4 to key stage 5; to provide a knowledge-rich and balanced curriculum to support all learners through the course content; to provide multiple opportunities to use coding to create working and functional programs, and to solve given complex problems; to continue from GCSE level to a higher level of understanding of computer systems such as hardware, networks, databases and the Internet; to understand the impacts of digital technology to the individual and wider society, with particular attention paid to cultural, ethical and spiritual impact.

<p><b>HALF TERM 1:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Binary conversion and arithmetic, Hexadecimal.</li> <li>• ASCII and Unicode</li> <li>• Floating point arithmetic</li> <li>• Bitwise manipulation and masks</li> <li>• Boolean logic; gates and expressions</li> <li>• Karnaugh mapping</li> <li>• Adders and D-type gates</li> <li>• Processor types, operation and performance</li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Mini assessment at end of first half term Weekly knowledge checkers and/or homework</p>	<p><b>HALF TERM 2:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Input, Output and Storage devices</li> <li>• Relational databases and normalisation</li> <li>• SQL – retrieval, definition, updating</li> <li>• Transaction processing</li> <li>• Compression and Encryption</li> <li>• Systems analysis methods</li> <li>• Assembly language, HTML and CSS, JavaScript</li> <li>• <i>Coursework: Deciding on a project, Analysis</i></li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Full assessment (Units 1/6/8) w/e 9/12/22 Weekly knowledge checkers and/or homework</p>	<p><b>HALF TERM 3:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Systems software; types and functions of OS</li> <li>• Nature of applications</li> <li>• Programming languages</li> <li>• Writing and following Languages</li> <li>• <i>Coursework: Design</i></li> <li>• <i>Coursework: Mastering Python Arcade</i></li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Mini assessment at end of first half term Weekly knowledge checkers and/or homework</p>
<p><b>HALF TERM 4:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Structure of the Internet &amp; communication</li> <li>• Network security and threats</li> <li>• Search engine indexing</li> <li>• Client-server and peer-to-peer systems</li> <li>• <i>Coursework: Coding and testing</i></li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Full assessment (for Units 2/3/4/5) w/e 31/3/23 Weekly knowledge checkers and/or homework</p>	<p><b>HALF TERM 5:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Arrays, tuples and records</li> <li>• Queues</li> <li>• Lists and linked lists</li> <li>• Stacks</li> <li>• Hash Tables</li> <li>• Graphs</li> <li>• Trees</li> <li>• <i>Coursework: Coding and testing</i></li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Mini assessment at end of H/T Weekly knowledge checkers and/or homework</p>	<p><b>HALF TERM 6:</b> <b>STUDENTS MUST KNOW:</b></p> <ul style="list-style-type: none"> <li>• Computing related legislation</li> <li>• Ethical issues</li> <li>• Environmental issues</li> <li>• Moral and cultural issues</li> <li>• Privacy and censorship</li> <li>• <i>Coursework: final coding and testing</i></li> </ul> <p><b>HOW THIS WILL BE ASSESSED:</b> Full assessment (all terms) w/e tbc Weekly knowledge checkers and/or homework</p>

**Home learning will consist of a combination of:** Worksheets (written and online), exam questions, QLA revision, GCSEPOD, SENECA